

U14 and U19 Game of the Week

Wonder Winger

Purpose

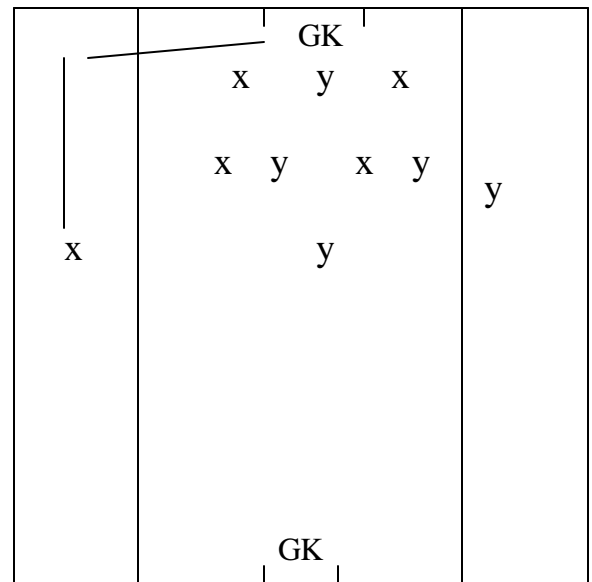
To develop width in attack (can also be used to encourage width at the back), crossing and finishing.

Organization

Set out a 30 x 30 yard area with 5 yard channels along each side. Play 4v4 in the larger area with a goalkeeper.

Station one wonder winger in each of the channels.

Have the players put balls all-round the area to keep the game moving.



Game Objective

The object is to get the ball to the wide player as quickly as possible. As soon as the wide player receives the ball he sprints the distance to the goal line and crosses the ball towards his team mates who are attacking the near and the far post. Channel players must not be challenged.

Progressions

When the wide player receives the ball, the nearest defender may enter the channel one disc behind where the ball crossed the line. The defender pursues the wide player down the channel.

Coaching Points

- Look to get the ball wide as quickly as possible, even from the keeper.
- Stagger the run of the attacking players so you haven't got players waiting for the cross.
- The wide player must angle his body into the field of play as he crosses the ball.
- Have an attacking player hang back to look for the cut back cross.